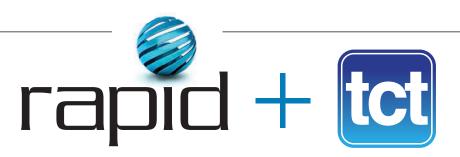


ACCELERATING 3D TECHNOLOGIES BY DANIEL O'CONNOR. LAURA GRIFFITHS AND SAM DAVIES



RAPID + TCT



RAPID's 27-year history. The 2017 event, which took place in Pittsburgh back in May, marked the first for the partnership between TCT and the SME and welcomed over 6,000 attendees from 45 different countries.

With 70,000 square feet of space featuring 329 exhibiting companies, the floor was packed with new technologies and debuts from some of the most exciting startups around. It would be impossible to cram every launch that happened across those three days into one feature but over these next few pages we have compiled a round-up of some of the very biggest.

For more from RAPD + TCT including interviews and videos from the show floor, head to www.tctmagazine.com

PAXIS

WORDS: DANIEL O'CONNOR

We'll start with the launch shrouded in the most secrecy, at AMUG 2017, Mike Littrell, Present of multi-award winning service bureau Cideas approached TCT and asked "How do I go about getting you to sign an embargo so I can talk to you about something?

At RAPID + TCT Mike was finally able to reveal "breadcrumbs" of information about a technology that those in the know are suggesting could be a breakthrough for resin-based 3D printing.

"I hired a programmer to develop a quoting engine that was able to look at all the different processes," Mike told TCT at the Pittsburgh event. "In the process of creating the dashboard back-end of the True-Quote software he (Fred Knecht, now Paxis CTO) called me into the office in regards to a problem we'd been having with regards to trapped volume parts within the resin based processes. He started describing it to me and within about ten seconds I said "Stop! That's it, we are starting a new company, we're developing this, here's my credit card, go out and buy what you need."

The technology is called WAV (Wave Applied Voxel) and although Mike and the team are still fairly tight lipped about the process he did tell us this:

"One of the unique features is that based on the way we deploy resins we think that resins that haven't been able to be used on current

Paxis are still keeping the technology under wraps

systems can be reengineered and utilized on this system. Based on the scalability of the process we'll be able to build much larger parts, much faster than any other current system on the market."

Usually, TCT would be of the opinion of believing it when we see it, but Mike's reputation proceeds him, he's a celebrated and respected person in the industry. His excitement about this technology means we ought to be excited too. ■



METAL

You simply could not miss Desktop Metal at RAPID + TCT. From its gargantuan stand down to the venue's WiFi interface, the Boston start-up left no stone unturned in ensuring that every person in that room knew exactly who the new metals player in town was.

We covered Desktop Metal's technology in depth in our last issue after Dan went along to visit its Boston HQ in April, but we caught up with the startup's, CEO, Ric Fulop and team during its official launch on the show floor.

"One of the really exciting things we're bringing is the ability for the first time to have metal printing in an office environment," Ric Fulop, told TCT. "So no need for furnace, safety equipment, the metal is all encapsulated in a polymer so it's very safe to use. You can print it in your office and sinter it right there and the next day, it's like Christmas, you've got parts."

Desktop Metal has launched two systems, a compact Studio System which uses a patented Bound Metal Deposition process akin to FDM printing, and a Production System which uses Single Pass Jetting to print parts over 100 times faster than current common metal technologies. Both systems benefit from a ceramic release layer that sits in between supports, bound with polymers, which when sintered turns to sand to leave no support marks.

"One of the exciting parts about this technology is the ability to eliminate the support removal process that has really plagued DMLS and SLM," Ric explained. "Our process allows you to remove the support by hand. That's a new thing that never existed before so it's a big deal."

One of the most interesting benefits of Desktop Metal's technology is that it uses common Metal Injection Molding (MIM) materials, which

cost. Both systems require the use of possible to use conventional MIM powders, safely in an office.

Jonah Myerberg, co-founder and Chief Technology Officer (CTO) commented: "We didn't want to launch just a printer, we wanted to launch a system and the sintering furnace is a critical part of the system. The printer and the sintering furnace talk to each other, they know what part they're making, the furnace

knows what was printed and knows how to sinter it."

A part inside Desktop Metal's furnace

Desktop Metal also took home the RAPID + TCT 2017 People's Choice Award voted for by show attendees. The Studio System is available to order now and the Studio System is set to follow next year.



3DEO 3DEO are, like Desktop Metal, **Binding** aiming to make metal 3D Layer of Powder **Pass** printing more affordable. a thin layer of fine metal der is spread over the build : And like Desktop Metal applied to and Markforged, they being built Finishing are using MIM powders and a secondary 6 Cutting sintering step to achieve that. However the big difference rt layer by comes in their process, Sinter 3DEO describes six the completed steps to achieving a Next Layer Spread finished metal part that is high-throughpu is spread to co more affordable and meets sintering the high industry benchmark MPIF Standard 35 while still achieving tight tolerances.